# basic education Department: Basic Education REPUBLIC OF SOUTH AFRICA

#### 2023/24 ANNUAL TEACHING PLANS: CREATIVE ARTS (VISUAL ARTS): GRADE 9 (TERM 1)

TERM 1	WEEK 1	WEEK 2	WEEK 3	WEEK 4	WEEK 5	WEEK 6	WEEK 7	WEEK 8	WEEK 9	WEEK 10-11			
CAPS TOPIC	Visual lit Create in 2D & 3D (Bas	•	Create in 2D	Visual literacy	Visual literacy Create in 2D	Visual literacy Formal practical assessment (2D)	Create in 2D	Visual literacy	Visual literacy Create in 2D	Visual literacy Formal practical assessment (2D)			
CONCEPTS, SKILLS AND VALUES	Do a baseline assessment: Could include, but not limited to any of the following activities:  • Practical art activities (exercises) exploring different art elements and design principles  • Classroom discussion (verbal question and answer, group discussions) on basic art elements and design principles by referring to various age-appropriate artworks  • A quiz, online game/competition  • Create a 2D / 3D artwork focusing on drawing and/or colour media, and design principles – in one lesson  • Worksheets	Consolidation and Introductory activities to prepare for creative work in term 1:  Visual literacy  Observe and discuss visual stimuli like photographs and real objects to identify and name art elements and design principles in compositions  Create in 2D:  Drawing and painting with extended use of media and techniques  Art elements: (same as before but include analogous/ related colour)  Design principles		ring & revising the Art Elem tive Arts to catch up and th	e learners to focus on the tas	vell as 2D skills, using short ks at hand. The individual a	assessment tasks could  II  Ind / or examples from	nent tasks every fortnight, be linked by a common the	Communication skills: Express, identify/name, question and reflect through looking, talking, listening and writing about the visual world through the language of art elements and design principles Interpret, analyse and recognise symbolic language with reference to: Self-portraits The role of the artist Similarities and differences, respect and understanding of self and the wider community, the arts as heritage The role of the artist in global society: Role of artist as contributor, observer, and social commentator in wider society  Two-week process towa product  i.e. every two weeks. This will eme or could form part of 1 la	enable the teacher that rger assessment task.			
REQUISITE PRE- KNOWLEDGE													

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Other resources: https://bit.ly/38MYBrK

TERM 1	WEEK 1	WEE	K 2	WEEK 3	WEEK 4	WEI	EK 5	WEE	EK 6	WEEK 7	WE	EK 8	WEEK 9	WEEK 10-11
RESOURCES (OTHER THAN TEXTBOOK) TO ENHANCE LEARNING	charcoal, wax c	stimuli for drawing, pencil, pal, wax crayons, colour inks of artworks (e.g. portraits) Tempera or acrylic paint, or oil pastels, A3 paper of artworks (e.g. portraits)					Craft and artworks, books, magazines popular culture, libraries, galleries, museums, etc. for class discussion on the role of the artist in <b>local</b> society  Photographs of artworks (e.g. self-portraits)  Tempera or acrylic paint, or oil pastels, A3 paper				Craft and artworks, books, magazines popular culture, libraries, galleries, museums, etc. for class discussion on the role of the artist in <b>global</b> society Classroom discussion			
	Open, adequate classroom space, running water, flat surfaced tables, art material as required for assessment tasks CD player, interactive whiteboard, data projector, laptop Pictures, photographs, stories, poems, videos clips Appropriate electronic apps, i.e. EdPuzzle, PowToons, Canva, Book Creator, etc.													
INFORMAL	Continuous infor	mal assessment through	n observation, classr	oom discussions, lear	rners' continuous reflection	in workbooks (jo	ournals, workshee	ets, puzzles, q	uizzes, class te	ests, etc.) assessed	by self, peer or tea	cher		
ASSESSMENT; REMEDIATION	Workbook: Self-reflection worksheet	Worksheet to incrementally explore art elements and design principles,	Vorkbook: Vorksheet to ncrementally explore art elements and design rinciples, rough ketches	Workbook: Self-ref worksheet	flection Workbook: Workboo	explore art design	Workbook: Se worksheet	lf-reflection	incrementall elements an		Workbook: Self-re worksheet		Workbook: Worksheet to incrementally explore art elements and design principles, rough sketches	Workbook: Self-reflection worksheet
SBA (FORMAL ASSESSMENT)	MAL Formal assessment: 2D artwork 25								as revision and					
	Lesson plans: ht	ps://bit.ly/37WLphE												

DEPENDING ON THE CONTEXT OF THE SCHOOL (AVAILABLE MATERIALS AND SPACE) TEACHERS CAN SELECT TO EITHER TEACH AND FORMALLY ASSESS ONE OF THE SUGGESTED 2D WORKS

### 2023/24 ANNUAL TEACHING PLANS: CREATIVE ARTS (VISUAL ARTS): GRADE 9 (TERM 2)

TERM 2	WEEK 1	WEEK 2	WEEK 3	WEEK 4	WEEK 5	WEEK 6	WEEK 7	WEEK 8	WEEK 9	WEEK 10-11
CAPS TOPIC	Visual literacy Create in 2D & 3D (Reflection & recap)	Create in 3D	Create in 3D	Create in 3D	Create in 3D	Create in 3D	Create in 2D	Create in 2D	Create in 2D	Practical and written tests
CONCEPTS, SKILLS, AND VALUES	Do reflection & recap of previous term's concepts/skills: including any of the following activities:  • Practical art activities (exercises) exploring different art elements and design principles  • Classroom discussion (verbal question and answer, group discussions) on basic art elements and design principles by referring to various age-appropriate artworks  • A quiz, etc.  • Create a 2D/3D artwork focusing on drawing and/or colour media, and design principles – in one lesson  • Worksheets	_	ciples: i.e. the sculpture do the learners create artworld d be more on using any co	evelops towards drawing rks / designs out of recycl	s & sketches, integrating t lable materials for a prese nools have paint / wet med	he creation of Figures ntation.	Create in 2D e.g. Still life to make public comment  Art elements and design principles  Painting: deepen and extend colour-mixing, brush manipulation, personal interpretation  Observation and interpretation of the still life to make public comment  OR  Create in 2D e.g. a logo using a South African motif  Art elements and design principles: to create a logo  Lettering and design projects: experimentation with images and text  Patternmaking – create own in collage (experiment with various repeat methods)	Create in 2D e.g. Still life to make public comment  Art elements and design principles continue  Painting: deepen and extend colourmixing, brush manipulation, personal interpretation  Observation and interpretation of the still life to make public comment  OR  Create in 2D e.g. a logo using a South African motif  Art elements and design principles: To create a logo  Lettering and design projects: Experimentation with images and text  Patternmaking — create own in collage (experiment with various repeat methods)	Create in 2D e.g. still life to make public comment  • Finalise artwork for formal assessment  OR  Create in 2D e.g. a logo using a South African motif  • Finalise artwork for formal assessment	Create in 2D e.g. still life to make public comment  Complete and exhibit artwork for formative assessment  Practical test: individual – 25 marks  2D artwork: e.g. still life to make public comment  OR  a logo using a South African motif  3D artwork: e.g. Marquette for South African sculpture for public space  Written test: 25 marks  Terminology  Art elements  Design principles  Symbolic language in art  Role of the artist in society as contributor, observer, and social commentator (term 1)  Critical reflection using appropriate art terminology  Cognitive levels: Lower order: 30%  Middle order: 40%  Higher order: 30%
							Four-week process towards	2D Visual Art product.		

TERM 2	WEEK 1	WEEK 2	2 WE	EK 3 WE	EK 4 WEEK 5	WEEK 6	WEEK 7		WEEK 8	WEEK 9	WEEK 10-11		
REQUISITE PRE- KNOWLEDGE	Basic understanding and ab The examples in this templa While the core content is co	ate should be adapted	to suit individual school con	ntexts									
RESOURCES (OTHER THAN TEXTBOOK) TO ENHANCE LEARNING	Visual stimuli for drawing, pencil, charcoal, wax crayons, colour inks Self-reflection in workbooks	Common recyclable	n choice of materials & off-or objects, appropriate recycling materials & mixed media	able materials			Tempera or acrylic p coloured pencils if n Variety of brush size A3-A2 paper	othing else is av	els in selected colour range (w ailable)	ax crayons /			
	Open, adequate classroom space, running water, flat surfaced tables, art material as required for assessment tasks, CD player, interactive whiteboard, data projector & laptop Pictures, photographs, stories, poems, videos clips, appropriate electronic apps, i.e. EdPuzzle, PowToons, Canva, Book Creator, etc. Lesson plans: <a href="https://bit.ly/39xn2Ka">https://bit.ly/39xn2Ka</a>												
INFORMAL ASSESSMENT;	Continuous informal assess	sment through observa	tion, classroom discussions	s, learners' continuous refle	ction in workbooks (journals, worksheets,	puzzles, quizzes, class tes	ts, etc.) assessed by se	elf, peer, or teach	er		_		
REMEDIATION	Workbook: Self-reflection worksheet	Workbook: Worksheet to incrementally explore art elements and design principles, rough sketches	Workbook: Worksheet to incrementally explore art elements and design principles, rough sketches	Workbook: Worksheet to incrementally explore art elements and design principles, rough sketches	Workbook: Worksheet to incrementally explore art elements and design principles, rough sketches	Workbook: Self- reflection worksheet	Workbook: Worksheet to incrementally explore art elements and design principles, rough sketches	II .	orksheet to incrementally ments and design principles, s	Workbook: Self- reflection worksheet			
SBA (FORMAL ASSESSMENT)		Formal assessment task: 3D artwork 25 marks assessed with a rubric  (The focus of the assessment task is a 3D experience; therefore, the final product may include relief elements or small-scale 3D elements. Enough to serve as revision and consolidation of the skills/concepts/content covered in class)  Formal assessment: 2D artwork 25 marks  (The focus of the assessment task is a 2D product should include art elements & destructions and consolidation of the skills/concepts/content covered in class)								experience; therefore, the final sign principles on a small-scale			
	DEPENDING ON	THE CONTEXT OF T	HE SCHOOL (AVAILABLE	MATERIALS AND SPAC	E) TEACHERS CAN SELECT TO EITHE	R TEACH AND FORMALL	Y ASSESS THE 2D OF	R 3D WORK					

### 2023/24 ANNUAL TEACHING PLANS: CREATIVE ARTS (VISUAL ARTS): GRADE 9 (TERM 3)

TERM 3	WEEK 1	WEEK 2	WEEK 3	WEEK 4	WEEK 5	WEEK 6	WEEK 7	WEEK 8	WEEK 9-11		
CAPS TOPIC	Visual literacy Create in 2D & 3D (Reflection & Recap)	Create in 2D Visual literacy	Create in 2D Visual literacy	Create in 2D Visual literacy	Create in 2D Visual literacy	Create in 2D Visual literacy	Create in 2D Visual literacy	Create in 2D Visual literacy	Create in 2D Visual literacy		
CONCEPTS, SKILLS, AND VALUES	Do reflection & recap of previous term's concepts/skills: including any of the following activities:  • Practical art activities (exercises) exploring different art elements and design principles  • Classroom discussion (verbal question and answer, group discussions) on basic art elements and design principles by referring to various age-appropriate artworks  • A quiz, etc.  • Create a 2D/3D artwork focusing on drawing and/or colour media, and design principles – in one lesson  • Worksheets	Create in 2D: e.g. flyer/leaflet/ handout (but not limited to these choices)  Social comment in works by printmaking artist, woodcuts, linocuts, and etchings to be explored in scraperboard (if possible)  Art elements and design principles: Exploration in own scraperboard (if possible)  Simple etching techniques, e.g. scraperboard, etching, drawing, scratching  Variation of paper size and format: Encourage working in different scale and degrees of detail	Create in 2D: e.g. flyer/leaflet/ handout (but not limited to these choices)  • Social comment in works by printmaking artist, woodcuts, linocuts, and etchings to be explored in scraperboard (if possible)  • Art elements and design principles: Exploration in own scraperboard (if possible)  • Simple etching techniques, e.g. scraperboard, etching, drawing, scratching  • Variation of paper size and format: Encourage working in different scale and degrees of detail	Create in 2D: e.g. flyer/leaflet/ handout (but not limited to these choices)  • Social comment in works by printmaking artist, woodcuts, linocuts, and etchings to be explored in scraperboard (if possible)  • Art elements and design principles: Exploration in own scraperboard (if possible)  • Simple etching techniques, e.g. scraperboard, etching, drawing, scratching  • Variation of paper size and format: Encourage working in different scale and degrees of detail	Create in 2D: e.g. flyer/leaflet/ handout (but not limited to these choices)  • Social comment in works by printmaking artist, woodcuts, linocuts, and etchings to be explored in scraperboard (if possible)  • Art elements and design principles: Exploration in own scraperboard (if possible)  • Simple etching techniques, e.g. scraperboard, etching, drawing, scratching  • Variation of paper size and format: Encourage working in different scale and degrees of detail	Create in 2D: e.g. flyer/leaflet/ handout (but not limited to these choices)  • Social comment in works by printmaking artist, woodcuts, linocuts, and etchings to be explored in scraperboard (if possible)  • Art elements and design principles: Exploration in own scraperboard (if possible)  • Simple etching techniques, e.g. scraperboard, etching, drawing, scratching  • Variation of paper size and format: Encourage working in different scale and degrees of detail	Create in 2D: e.g. CD cover, cell phone wallpapers, computer screensavers, etc. (but not limited to these choices)  • Planning and preparation: Work independently, collects resources, visual information and makes preliminary drawings and sketches in preparation for the final project of own example of popular culture  • Design: Experiments with art elements and design principles in two-dimensional design projects to create own example of popular culture	Create in 2D: e.g. CD cover, cell phone wallpapers, computer screensavers, etc. (but not limited to these choices)  • Planning and preparation: Work independently, collects resources, visual information and makes preliminary drawings and sketches in preparation for the final project of own example of popular culture  • Design: Experiments with art elements and design principles in two-dimensional design projects to create own example of popular culture  • Extend manipulation of a variety of materials	Create in 2D: e.g. CD cover, cell phone wallpapers, computer screensavers, etc. (but not limited to these choices)  • Planning and preparation: Work independently, collects resources, visual information and makes preliminary drawings and sketches in preparation for the final project of own example of popular culture  • Design: Experiments with art elements and design principles in two-dimensional design projects to create own example of popular culture  • Extend manipulation of a variety of materials  • Formulation of personal values and respect for the opinions and visual expression of others		
				Elements & Design Principle	s. NB: The focus should be r	more on using any colour me	edia as not all schools have paint / w	ret media resources.			
			Five-week process towa	rds 2D Visual Art product			Five-week process t	owards 2D Visual Art product	product		
		Emphasis on personal ecommentator in wider so Discuss artworks to englearn respect for the opi	expression, interpretation of ociety lage in moral, ethical, and p nions and visual expression cal thinking and reflective al		butor, observer, and social ormulate values and to	Visual Literacy: Art elements and design principles: use in description of examples of global popular culture Emphasis on learner's personal expression and interpretation The role of the artist in society as contributor to global popular culture Discussions: The arts as popular culture Looking, listening, and talking about art and design as popular culture, personal meaning and recognition of images expressed in words, interpret, analyse and recognise symbolic language					

TERM 3	WEEK 1	WEEK 2	WEEK 3	WEEK 4	WEEK 5	WEEK 6	WEEK 7	WEEK 8	WEEK 9-11			
REQUISITE PRE- KNOWLEDGE	Basic understanding and abilit The examples in this template While the core content is comp	should be adapted to suit	ndividual school contexts	lected								
RESOURCES (OTHER THAN TEXTBOOK) TO ENHANCE LEARNING	Visual stimuli for drawing, pencil, charcoal, wax crayons, colour inks Self-reflection in workbooks	etchings) White wax crayon, black	waterproof ink, black temp	orks by printmaking artist, we era paint, small amount of d pass points, etc.), stiff paper/	ishwashing liquid, simple	screensavers)	(e.g. art and design examples from potential A2 sheet of paper, drawing pencils, or					
	Open, adequate classroom space, running water, flat surfaced tables, art material as required for assessment tasks, CD player, interactive whiteboard,/ data projector & laptop Pictures, photographs, stories, poems, videos clips, appropriate electronic apps, i.e. EdPuzzle, PowToons, Canva, Book Creator, etc. Lesson plans: <a href="https://bit.ly/36nNNPa">https://bit.ly/36nNNPa</a>											
INFORMAL ASSESSMENT; REMEDIATION	Workbook: Self-reflection worksheet	Workbook: Worksheet to incrementally explore art elements and design principles, rough sketches	Workbook: Worksheet to incrementally explore art elements and design principles, rough sketches	Workbook: Worksheet to incrementally explore art elements and design principles, rough sketches	Workbook: Worksheet to incrementally explore art elements and design principles, rough sketches	Workbook: Self- reflection worksheet	Workbook: Worksheet to incrementally explore art elements and design principles, rough sketches	Workbook: Worksheet to incrementally explore art elements and design principles, rough sketches	Workbook: Worksheet to incrementally explore art elements and design principles, rough sketches			
SBA (FORMAL ASSESSMENT)		Practical assessment: 2D Artwork 25 marks assessed with a rubric  (The focus of the assessment task is to create in 2D – a 2D experience; therefore, the final product should include art elements & design principles on a small-scale. Enough to serve as revision and consolidation of the skills/concepts/content covered in class)  Practical assessment: 2D Artwork 25 marks assessed with a rubric  (The focus of the assessment task is to create in 2D – a 2D experience; therefore, the final product should include art elements & design principles on a small-scale. Enough to serve as revision and consolidation of the skills/concepts/ content covered in class)										
	DEPENDING ON THE CONTE	EXT OF THE SCHOOL (A)	/AILABLE MATERIALS AN	ND SPACE) TEACHERS CA	AN SELECT TO EITHER TEA	ACH AND FORMALLY ASS	ESS <u>one</u> of the suggested 2D	WORKS				

## 2023/24 ANNUAL TEACHING PLANS: CREATIVE ARTS (VISUAL ARTS): GRADE 9 (TERM 4)

TERM 4	WEEK 1	WEEK 2	WEEK 3	WEEK 4	WEEK 5	WEEK 6	WEEK 7	WEEK 8	WEEK 9	WEEK 10
CAPS TOPIC	Visual literacy Create in 2D & 3D (Reflection & recap)	Create in 3D Visual literacy	Create in 3D Visual literacy	Create in 3D Visual literacy	Create in 3D Visual literacy	Create in 2D Visual literacy	Create in 2D Visual literacy	Create in 2D Visual literacy	Practical and written exam	Practical and written exam
CONCEPTS, SKILLS, AND VALUES	Do reflection & recap of previous term's concepts/skills: Including any of the following activities:  • Practical art activities (exercises) exploring different art elements and design principles  • Classroom discussion (verbal question and answer, group discussions) on basic art elements and design principles by referring to various age-appropriate artworks  • A quiz, etc.  • Create a 2D/3D artwork focusing on drawing and/or colour media, and design principles – in one lesson  • Worksheets	Create in 3D: e.g. making a ventriloquist puppet (or other type of puppet) making public commentary  • Planning and preparation: Work independently, collects resources, visual information and makes preliminary drawings and sketches in preparation for the final puppet projects  • Art elements and design principles: Use to create puppet in 3D	Create in 3D: e.g. making a ventriloquist puppet (or other type of puppet) making public commentary  • Planning and preparation: Work independently, collects resources, visual information and makes preliminary drawings and sketches in preparation for the final puppet projects  • Art elements and design principles: Use to create puppet in 3D  • Construction and modelling techniques: Good craftsmanship, unfamiliar and familiar techniques (pasting, cutting, modelling, wrapping, tying, stitching, joining, scoring and other techniques)  • Concern for the environment: Use of recyclable materials  • Use of tools: Safety, consideration of others, sharing resources	Create in 3D: e.g. making a ventriloquist puppet (or other type of puppet) making public commentary  Art elements and design principles: Use to create puppet in 3D  Construction and modelling techniques: Good craftsmanship, unfamiliar and familiar techniques (pasting, cutting, modelling, wrapping, tying, stitching, joining, scoring and other techniques)  Spatial awareness: Conscious experience of working with shapes in the construction of a puppet  Concern for the environment: Use of recyclable materials  Use of tools: Safety, consideration of others, sharing resources	Create in 3D: e.g. making a ventriloquist puppet (or other type of puppet) making public commentary  • Art elements and design principles: use to create puppet in 3D  • Construction and modelling techniques: Good craftsmanship, unfamiliar and familiar techniques (pasting, cutting, modelling, wrapping, tying, stitching, joining, scoring and other techniques)  • Spatial awareness: Conscious experience of working with shapes in the construction of a puppet  • Concern for the environment: Use of recyclable materials  • Use of tools: Safety, consideration of others, sharing resources	Create in 2D e.g. life drawing of model  Art elements and design principles: Use in life drawing of model  Drawing and painting: Exploring a variety and combination of mixed media  Emphasis on the observation and interpretation of the model  Variation of paper size and format: Encourage working in different scale and degrees of detail  OR  Create in 2D e.g. book illustrations, photographs for symbolic personal expression of belonging in the global world  Art elements and design principles: Appropriate choice and use  Drawing and painting: Exploring a variety and combination of mixed media  Possible inclusion of lettering and design principlest, patternmaking  Emphasis on the interpretation of own belonging in the global world  Four	Create in 2D e.g. life drawing of model  Art elements and design principles: Use in life drawing of model  Drawing and painting: Exploring a variety and combination of mixed media  Emphasis on the observation and interpretation of the model  Deepen and extend various approaches to drawing: Line, tone, texture, mark-making  CR  Create in 2D e.g. book illustrations, photographs for symbolic personal expression of belonging in the global world  Art elements and design principles  Drawing and painting: Exploring a variety and combination of mixed media  Possible inclusion of lettering and design projects, patternmaking  Emphasis on the interpretation of own belonging in the global world	Create in 2D e.g. life drawing of model  Art elements and design principles: Use in life drawing of model  Drawing and painting: Exploring a variety and combination of mixed media  Emphasis on the observation and interpretation of the model  Deepen and extend various approaches to drawing: Line, tone, texture, mark-making.  OR  Create in 2D e.g. book illustrations, photographs for symbolic personal expression of belonging in the global world  Art elements and design principles  Drawing and painting: Exploring a variety and combination of mixed media  Possible inclusion of lettering and design projects, patternmaking  Emphasis on the interpretation of own belonging in the global world	Create in 2D Complete and exhibit artwork for formative assessment.  Practical exam: Individual Create in 3D: E.g. making a ventriloquist puppet (or other type of puppet) making public commentary Create in 2D e.g. life drawing of model OR Create in 2D e.g. symbolic personal expression of belonging in the global world 25 marks	Written exam: Terminology Art elements Design principles Symbolic language in art Role of the artist in society Visual literacy Careers Reflection 55 marks Cognitive levels: Lower order: 30% Middle order: 40% Higher order: 30%

TERM 4	WEEK 1	WEEK 2	WEEK 3	WEE	EK 4 WEE	K 5	WEEK	K 6	WEEK 7	WEEK 8	WEEK 9	WEEK 10	
REQUISITE PRE- KNOWLEDGE	The examples in this te	nd ability to use art elements an emplate should be adapted to s is compulsory, the themes rele	uit individual school conte	xts									
RESOURCES (OTHER THAN TEXTBOOK) TO ENHANCE LEARNING	Visual stimuli for drawir crayons, colour inks Self-reflection in workbe	ng, pencil, charcoal, wax ooks	paper, tin foil, wool, strin	ects, appropriate recyclab			terials: rners' own choid	ice of mixed media					
	Open, adequate classroom space, running water, flat surfaced tables, art material as required for assessment tasks, CD player, interactive whiteboard, data projector & laptop Pictures, photographs, stories, poems, videos clips, appropriate electronic apps, i.e. EdPuzzle, PowToons, Canva, Book Creator, etc.  Lesson plans: <a href="https://bit.ly/3k7IRS2">https://bit.ly/3k7IRS2</a>												
INFORMAL	Continuous informal assessment through observation, classroom discussions, learners' continuous reflection in workbooks (journals, worksheets, puzzles, quizzes, class tests, etc.) assessed by self, peer, or teacher												
ASSESSMENT; REMEDIATION	Workbook: Self-reflection	on worksheet	Workbook: Worksheet to incrementally explore art elements and design principles, rough sketches	Workbook: Worksheet to incrementally explore art elements and design principles, rough sketches	entally to incrementally reflect elements explore art elements n principles, and design principles,					Workbook: Self- reflection worksheet	Workbook: Self- reflection worksheet		
SBA (FORMAL ASSESSMENT)			(The focus of the asse product may include ro	mal assessment task: 3D artwork 25 marks assessed with a rubric e focus of the assessment task is a 3D experience; therefore, the final duct may include relief elements or small-scale 3D elements. Enough to ve as revision and consolidation of the skills/concepts/content covered elass)  Practical assessment: 2D artwork 25 marks assessed with a rubric (The focus of the assessment task is to create in 2D; therefore, the final product should include art elements & design principles on a small-scale. Enough to serve as revision and consolidation of the skills/ concepts/content covered in class)									
	DEPENDING ON THE	CONTEXT OF THE SCHOOL	(AVAILABLE MATERIAL	S AND SPACE) TEACH	ERS CAN SELECT TO I	EITHER TEAC	H AND FORM	IALLY ASSESS THE 2	O OR 3D WORK				